



# **Borrowed Capabilities: Flexibly Enforcing Revocation on a Capability Architecture**

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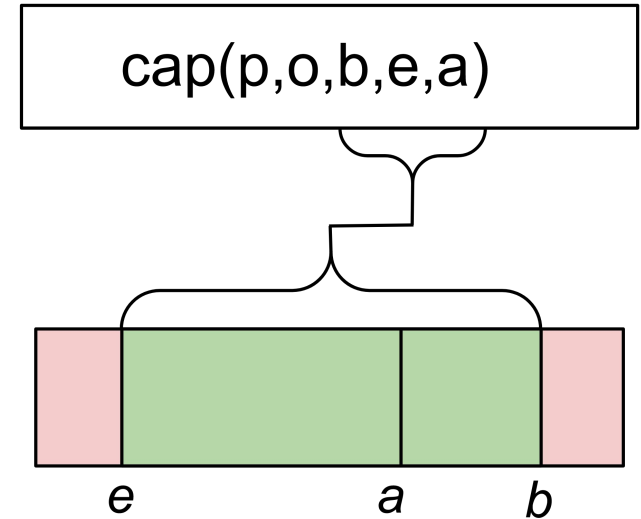
# Introduction

- Memory vulnerabilities
  - Spatial
  - Temporal
- High-level countermeasures
  - Garbage collected programming languages
  - Strong type systems
- Low-level countermeasures



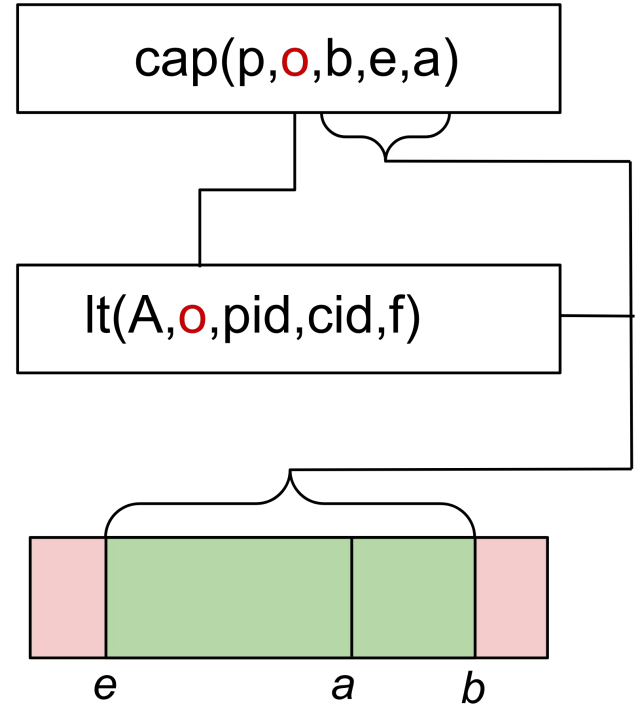
# Introduction

- Hardware capabilities
  - Good spatial protection
  - No inherent temporal protection
    - Revocation
    - Borrowed capabilities



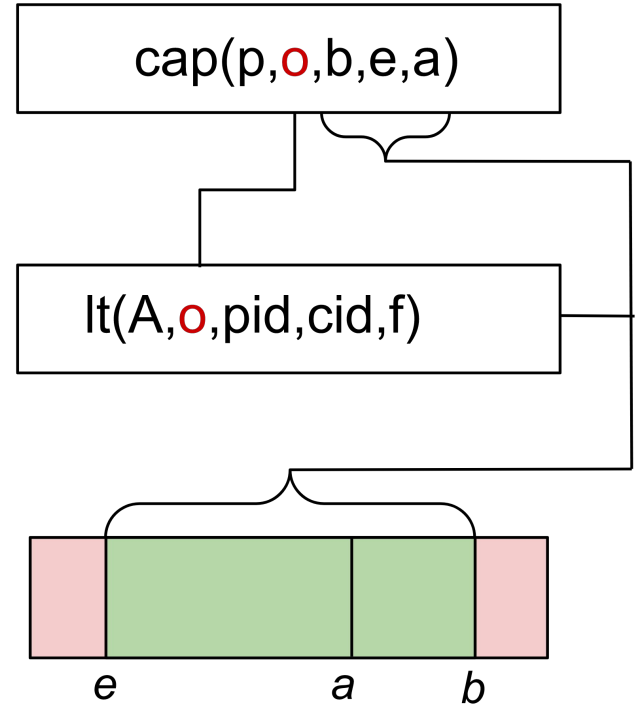
## General Idea

- Goals
  - Caller revoke access from callee
  - Callee revoke access from caller
    - Mutation XOR Aliasing



## General Idea

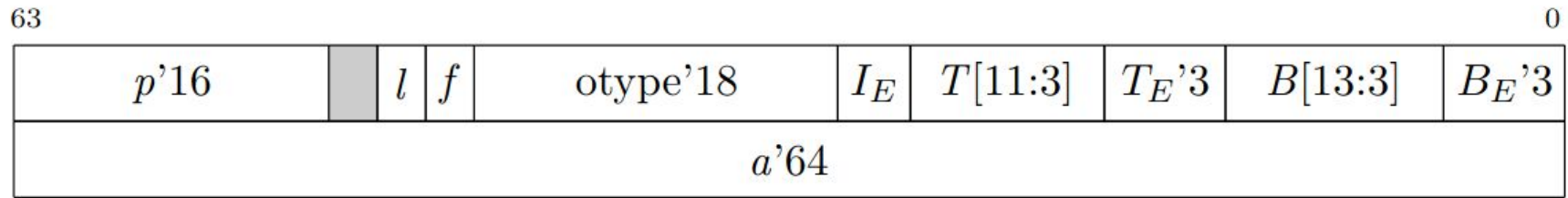
- Goals
  - Caller revoke access from callee
  - Callee revoke access from caller
    - Mutation XOR Aliasing
- Lifetime tokens as scopes



# CHERI Capabilities



- CHERI-RISC-V
- Sail ISA description language
  - Can generate an emulator
- CHERI-LLVM



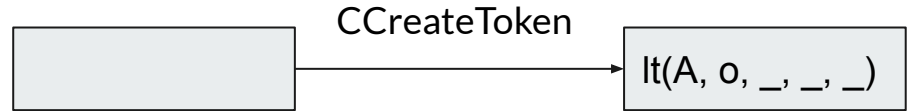


# Linear Capabilities

- Capabilities that can not be copied
- Holder has guarantee no copies exist
  - Exclusive access
- Not trivial to implement in ISA

# Lifetime Tokens

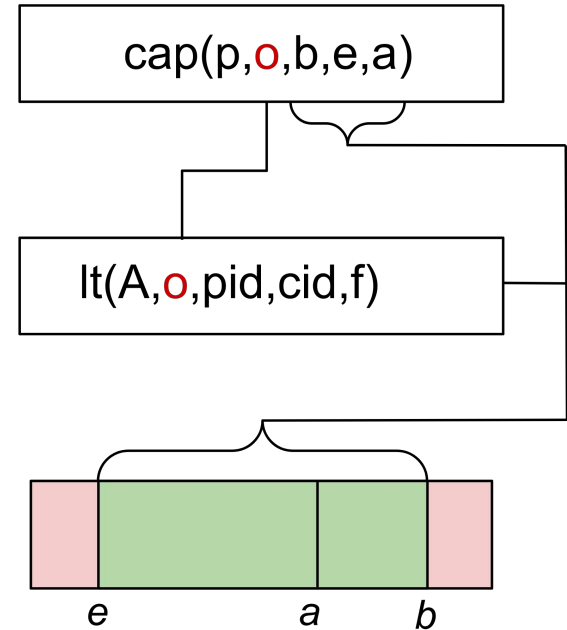
- Alive
  - Can be used to
    - Borrow
    - Dereference borrowed capabilities
  - Linear
- Dead
  - After kill operation
  - Proof of lifetime's end
  - Lose linearity





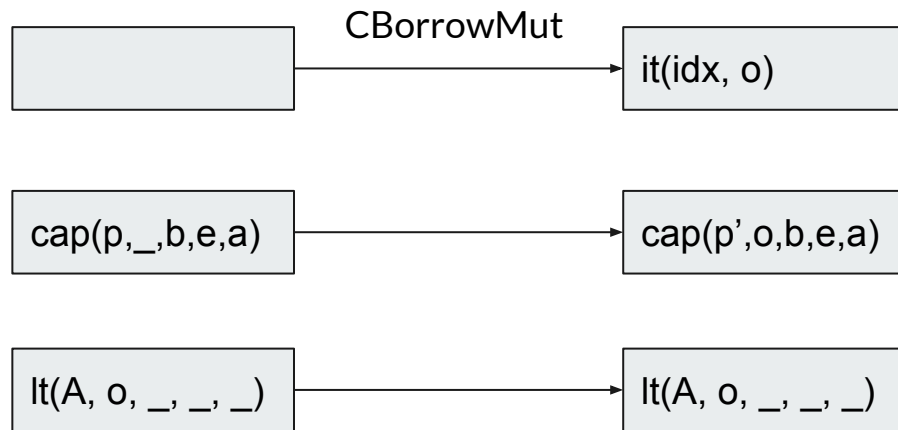
# Borrowing

- Two operations
  - Immutable
  - Mutable
- Requires lifetime token



# Borrowing

- Locks original capability away
  - Borrow table
- Borrowed capability in its place
- Index tokens
  - Retrieve original capability





## Extra Features

- Lifetime fractions
  - Multiple living lifetime tokens
- Lifetime hierarchies
  - Sublifetimes



## Example Program

```
1 li          x1 0x5
2 sw.cap     x1 0(c2)    #let mut
3                                     #x = 5;
4
5 CCreateToken c31 c0    #{
6 CBorrowMut  c4 c2 c31 #y = &mut x;
7 li          x1 0x6
8 sw.cap     x1 0(c2)    #*y = 6;
9
10 CMove      c30 c31
11 CCreateToken c31 c30  #{
12 CBorrowImmut c5 c2 c31 #z = &y;
13 lw.cap     x7 0(c2)   #temp = 6;
14 CKillToken c31 c31   #}
15
16 CRetrieveIndex c5 c5 c31
17 CUnlockToken c30 c31
18 CKillToken  c30 c30   #}
19 CRetrieveIndex c4 c4 c30
```



# Contributions

- Concept and design of borrowed capabilities
- Implementation in Sail
  - Linear capabilities
  - Borrowed capabilities
- LLVM extension for borrowed capabilities



# Conclusion

- Revocation on capability machines
- Practical open questions
  - Hardware implementation
    - Borrow table
    - Some instructions
  - $2^{17}$  unique lifetimes

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# Questions?